



Nursery Expressive Arts & Design progression

Creating with materials			
Baseline	Autumn	Spring	Summer
<p>Use different items available to make a picture for example sticking down different collage material onto a picture to change.</p> <p>Take part in painting and drawing for pleasure.</p>	Use imagination as they consider what they can do with different materials.	<p>Explore different materials freely, in order to develop ideas about how to use them and what to make.</p> <p>With support they can talk about why they have chosen them and what difference it makes to their work.</p>	Make simple models, which express my ideas freely and talk about how they could change their work to make it better.
	Understand and chose to extend work by adding different pieces to it. They can see how my work has changed.	Safely use and explore lots of different tools such as hammers and scissors.	Use different things like scissors, masking tape, sticky tape, hole punches and string to join and fix things together.
	Create closed shapes with continuous lines, and begin to use these shapes to represent objects.	Draw for a purpose using detail such as a drawing a circle for a face and making marks and shapes for facial features	Begin to show different emotions in drawings and paintings, like happiness, sadness, fear etc and talk about the picture and reasoning.
		Use the correct colours to represent objects in pictures such as using green for the grass and blue for the sky.	Mix paints together to make new colours, name the colours and begin to talk about the different shades such as light and dark. Use these in their own work



Being imaginative and expressive

Baseline	Autumn	Spring	Summer
Join in with movement and songs when they are in a big group.	Enjoy and take part in action songs, such as 'Twinkle, Twinkle Little Star'.	Sing songs and attempt to stay in time to the music.	Remember and sing whole songs to friends and Nursery adults.
Play alongside friends using small world and will occasionally share their ideas.	Develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to their ear and pretends it's a phone.	Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc. Make up stories when playing, like superheroes rescuing people from a building	Begin to show expression through facial expression through familiar songs. Begin to make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park..
	Listen with increased attention to different sounds..	Explore how to play different instruments such as shaking, hitting, blowing etc	Show increasing confidence when playing different instruments such as shaking, hitting, blowing etc